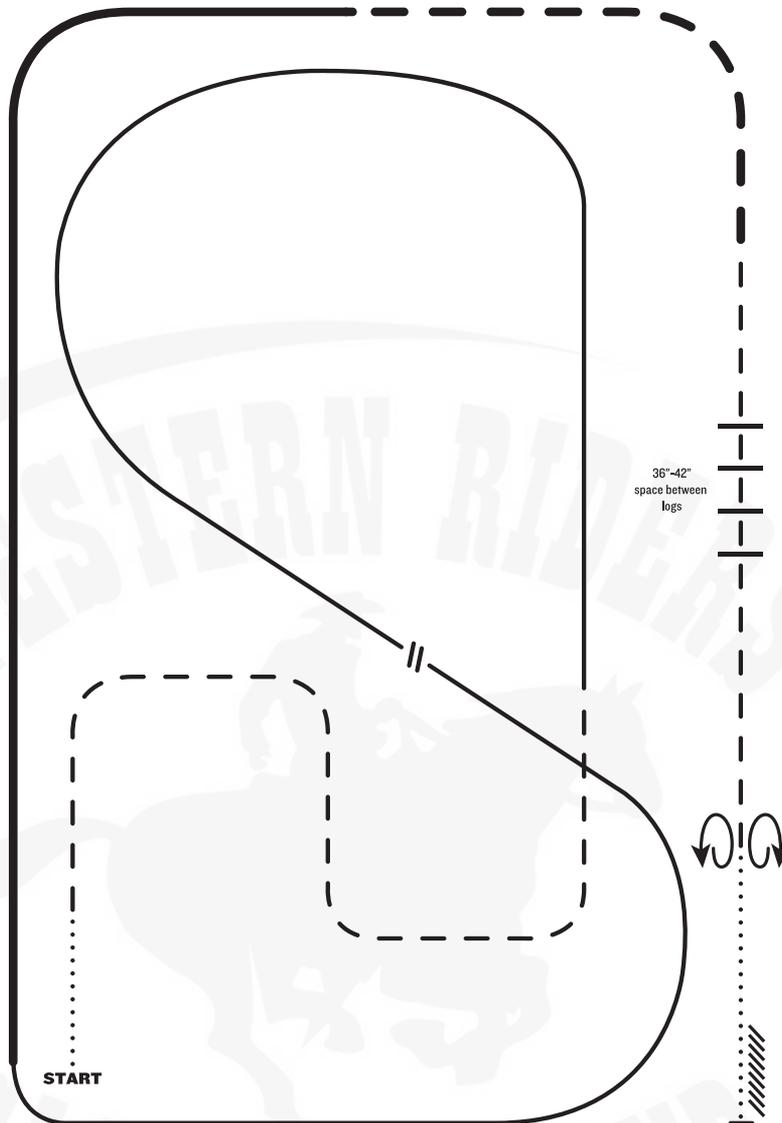




# Ranch Riding - Mönster 3

## Green/Youth



1. Walk.
2. Trot serpentine.
3. Lope left lead around the end of the arena and then diagonally across the arena.
4. Change leads (simple or flying).
5. Lope right lead around end of the arena.
6. Extend lope on the straight away and around corner to the center of the arena.
7. Extend trot around corner of the arena.
8. Collect to a trot.
9. Trot over logs.
10. Stop, 360° turn each direction (either direction 1st) (L-R or R-L).
11. Walk, stop and back.

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

### LEGEND

.....	Walk
....	Extended Walk
- - -	Trot
- - -	Extended Trot
— — —	Lope
— — —	Extended Lope
////	Back
\\	Lead Change